

# Rescue Line Video Submission Field designs

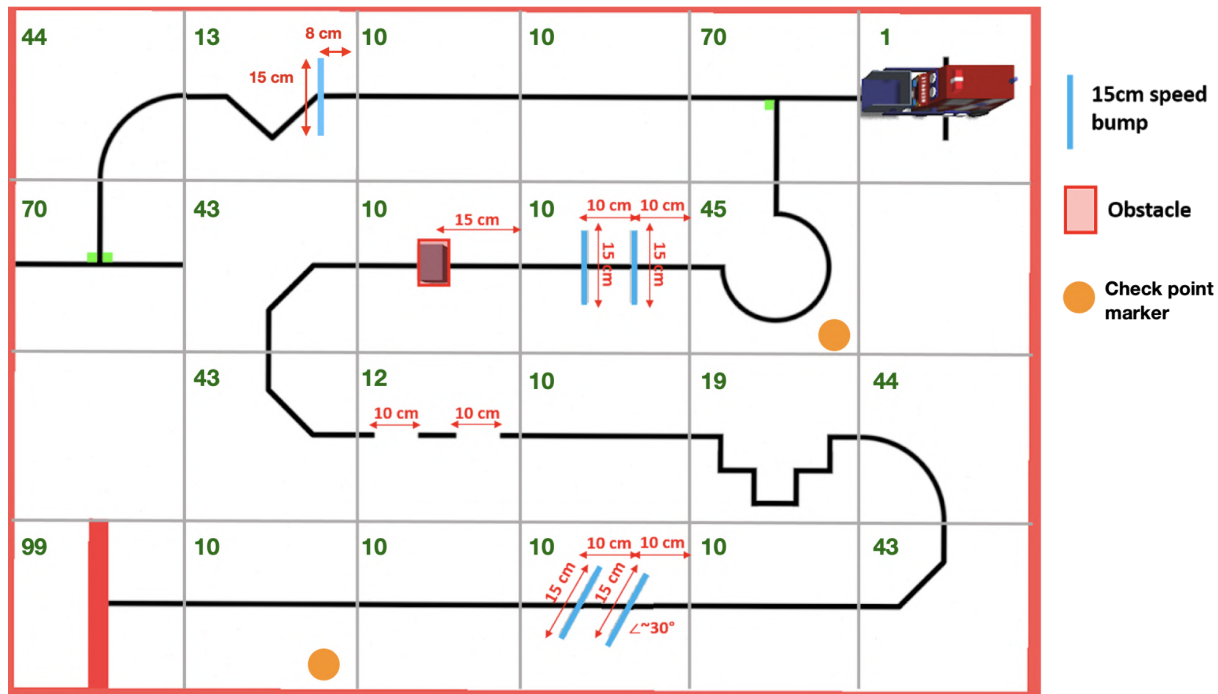
## About the document and task:

- Each team must construct one field from each difficulty level (total of three fields)
- For each field record a sequence of three consecutive runs in one continuous video (i.e.: you will have three videos, each corresponding to one field design).
- To make sure that the runs are consecutive, you need to provide a visible clock in the frame.
- The three videos should not be edited when uploading.
- Some of the field designs may look *slightly* different than the tile design given in the “Tile dimensions for RoboCupJunior Rescue Line” document. In every case **please follow the dimensions document**.
- Obstacles must be fixed on the ground. You are allowed to hold the obstacle down so it doesn’t move.
- Obstacles must be either a cylindrical shape (e.g.: plastic bottles) with a minimum diameter of 100mm, or a cuboid with a base rectangle of minimum dimensions of 100mm x 100mm (N.B.: obstacles must be at least 150mm in height)

## Lowest difficulty:

### Field 1:

Green number = corresponding tile type number on “Tile dimensions for RoboCupJunior Rescue Line” document

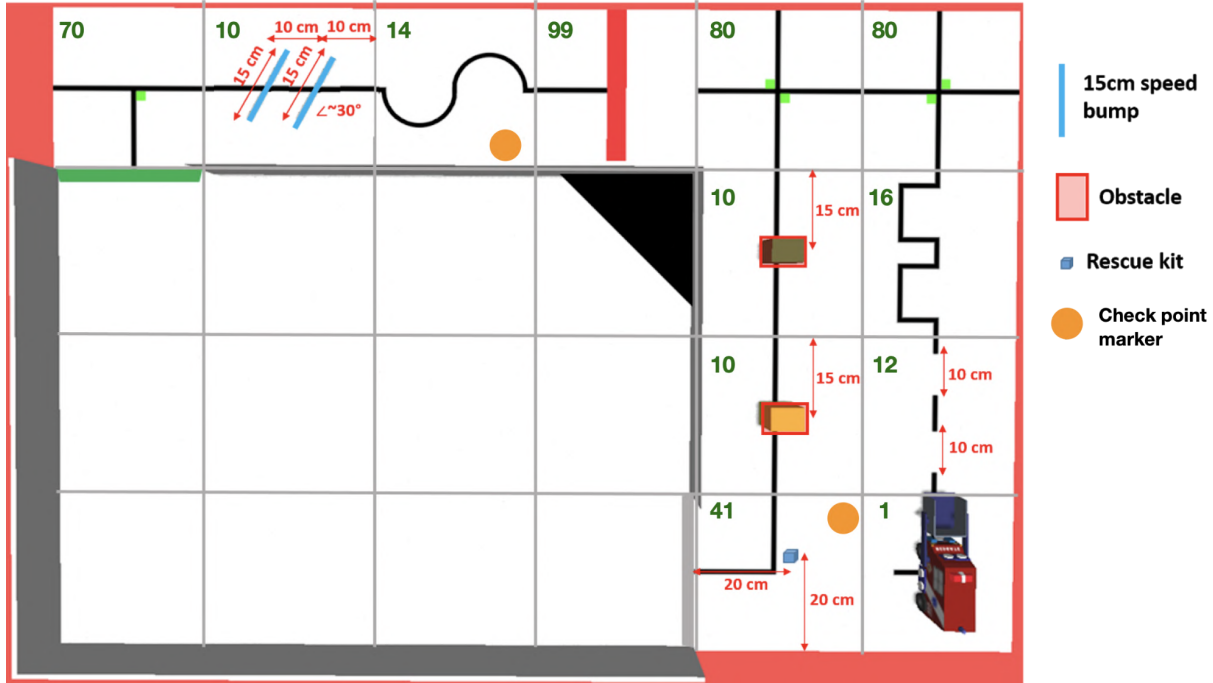




## Medium difficulty:

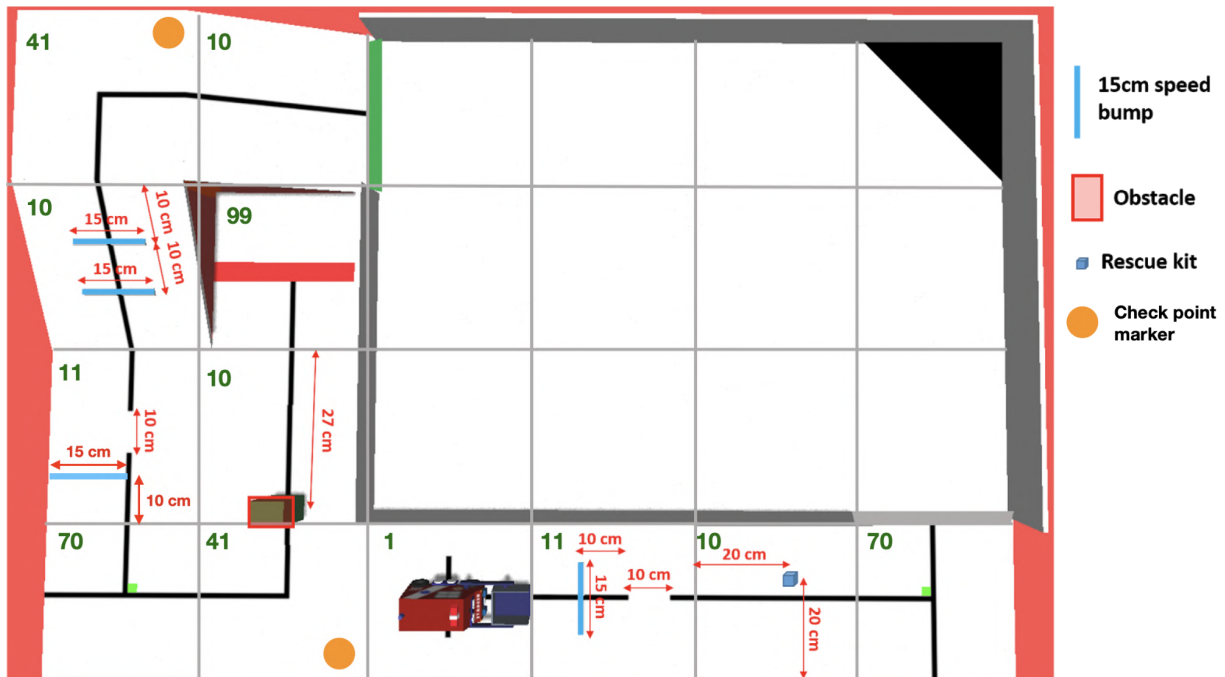
### Field 1:

Green number = corresponding tile type number on "Tile dimensions for RoboCupJunior Rescue Line" document



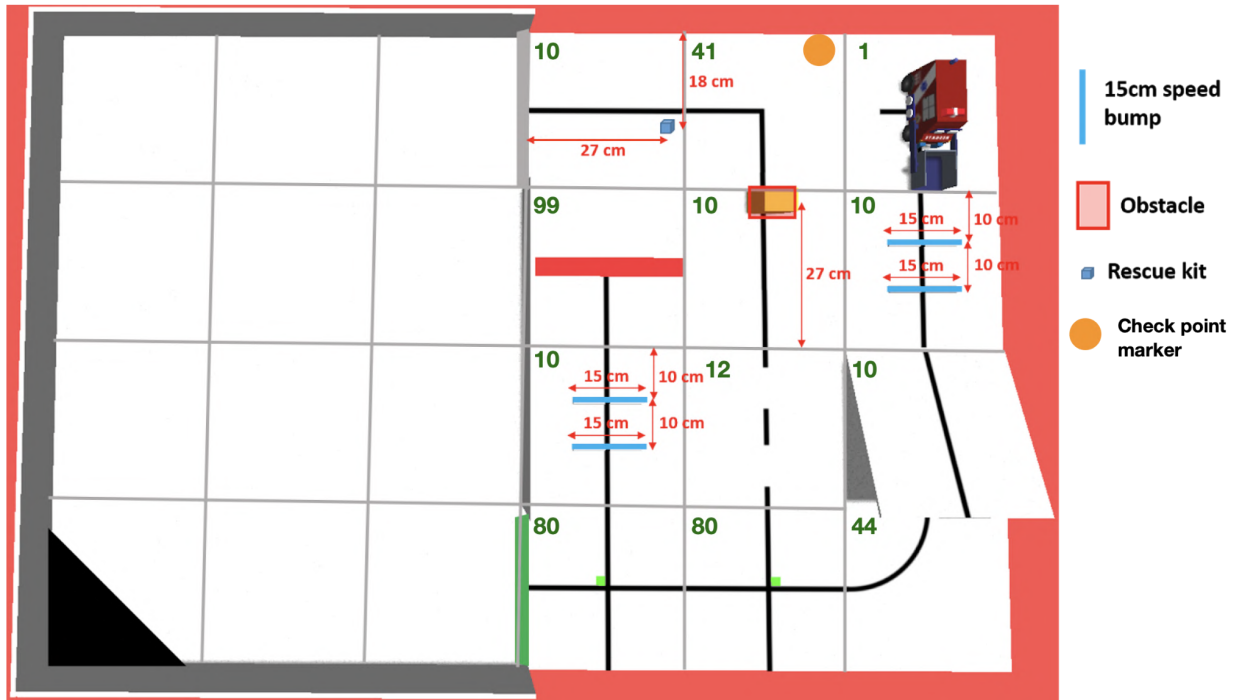
### Field 2:

Green number = corresponding tile type number on "Tile dimensions for RoboCupJunior Rescue Line" document



# Field 3:

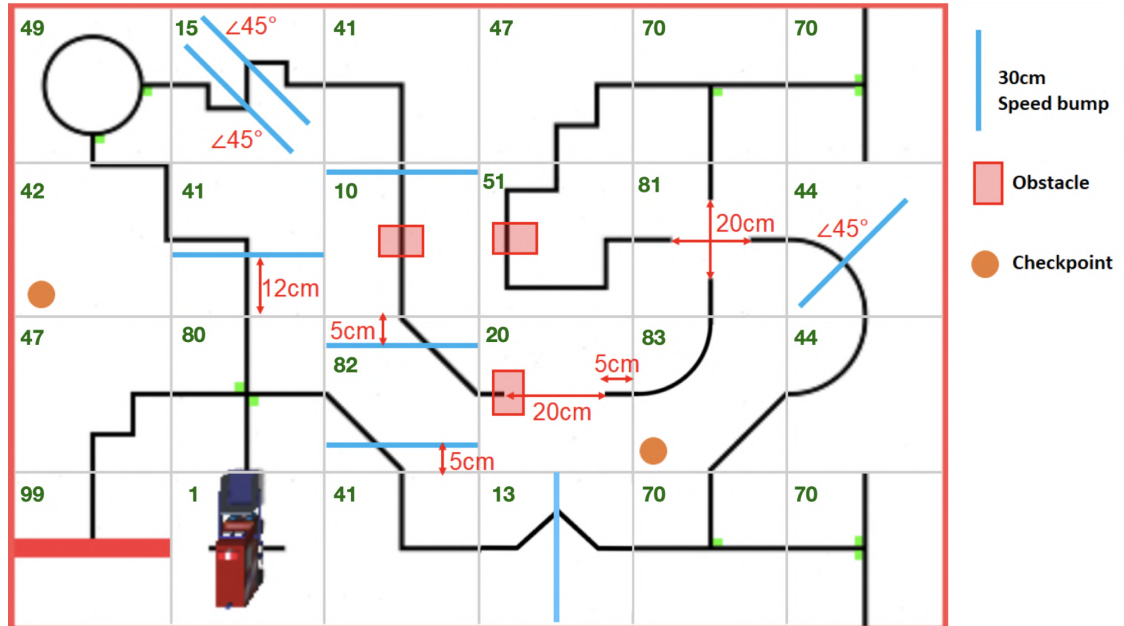
Green number = corresponding tile type number on “Tile dimensions for RoboCupJunior Rescue Line” document



## Highest difficulty:

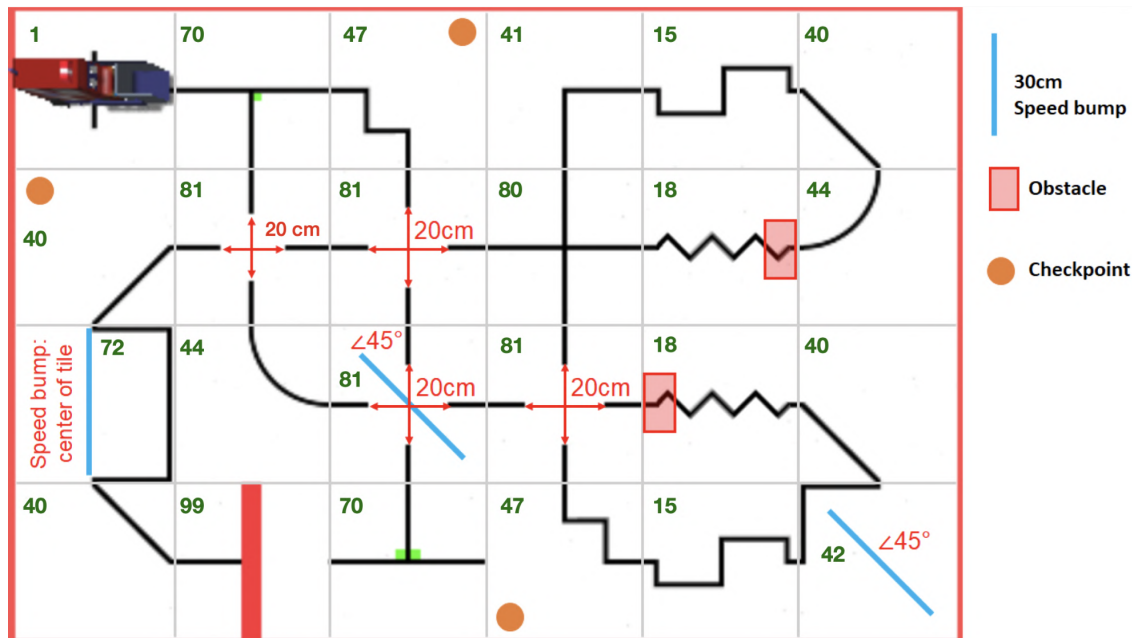
### Field 1:

Green number = corresponding tile type number on "Tile dimensions for RoboCupJunior Rescue Line" document



### Field 2:

Green number = corresponding tile type number on "Tile dimensions for RoboCupJunior Rescue Line" document



## Field 3:

Green number = corresponding tile type number on "Tile dimensions for RoboCupJunior Rescue Line" document

